

<p align="center"><u>Commando Captain (13B)</u></p> <p>Stats Command: 3/2</p> <p>Shoot: 6+ Fight: 6+ Survive: 4+ Armour: 1</p> <p>Overwatch: Move</p> <p>Abilities Strategist</p> <p>Weapons & Equipment Pistol: Range 3, Single Shot</p>	<p align="center"><u>Ripper Suit ("Fifty") (17B)</u></p> <p>Stats Command: 2/1</p> <p>Shoot: 6+ Fight: 4+ Survive: 4+ Armour: 2</p> <p>Overwatch: Move</p> <p>Abilities Tactician, Spotter, Solid</p> <p>Weapons & Equipment Buzz: Range F, AP2. Boomer: Range 2, Knockback, Single Shot Frag Launchers: Range 4, Frag, Single Shot, Deliberate</p>	<p align="center"><u>Ripper Suit ("Shooty") (18B)</u></p> <p>Stats Command: 2/1</p> <p>Shoot: 5+ Fight: 6+ Survive: 4+ Armour: 2</p> <p>Overwatch: Shoot or Blaze Away</p> <p>Abilities Tactician, Gun Crazy, Spotter, Solid</p> <p>Weapons & Equipment Rotary cannon: Range 5, Support, Rapid Fire, Firestorm HEW Beamer: Range 7, Support, Single Shot, AP3 Frag Launchers: Range 4, Frag, Single Shot, Deliberate</p>
<p align="center"><u>Goblin Sniper (7A)</u></p> <p>Stats Command: 1/1</p> <p>Shoot: 5+ Fight: 7+ Survive: 6+ Armour: 0</p> <p>Overwatch: Shoot</p> <p>Abilities Sniper</p> <p>Weapons & Equipment Sniper Rifle: Range 8, AP1, Deliberate, Single Shot.</p>	<p align="center"><u>Commando (5A)</u></p> <p>Stats Command: 2/1</p> <p>Shoot: 5+ Fight: 5+ Survive: 4+ Armour: 1</p> <p>Overwatch: Shoot</p> <p>Abilities</p> <p>Weapons & Equipment Rifle: Range 6.</p>	<p align="center"><u>Mawbeast Bomber (7A)</u></p> <p>Stats Command: 0/0</p> <p>Shoot: - Fight: 3+ Survive: 5+ Armour: 0</p> <p>Overwatch: Move</p> <p>Abilities Fast, BOOM!</p> <p>Weapons & Equipment Chainmaw: Range F, AP1</p>
<p align="center"><u>Commando Incinerator (7B)</u></p> <p>Stats Command: 1/1</p> <p>Shoot: 5+ Fight: 5+ Survive: 4+ Armour: 1</p> <p>Overwatch: Blaze Away</p> <p>Abilities</p> <p>Weapons & Equipment Flamethrower: Range 2, Limited Range, Rapid Fire, Volatile, It Burns! Pistol: Range 3, Single Shot</p>	<p align="center"><u>Commando Sergeant (10A)</u></p> <p>Stats Command: 2/1</p> <p>Shoot: 5+ Fight: 4+ Survive: 4+ Armour: 1</p> <p>Overwatch: Move or Shoot</p> <p>Abilities Tactician, Brawler</p> <p>Weapons & Equipment Pistol: Range 3, Single Shot</p>	<p align="center"><u>Mawbeast (5A)</u></p> <p>Stats Command: 0/0</p> <p>Shoot: - Fight: 3+ Survive: 5+ Armour: 0</p> <p>Overwatch: Sprint</p> <p>Abilities Fast</p> <p>Weapons & Equipment Chainmaw: Range F, AP1</p>

<p><u>Goblin Guntrack (HEW) (13B)</u></p> <p>Stats <i>Command: 1/1</i></p> <p><i>Shoot: 5+</i> <i>Fight: -</i> <i>Survive: 6+</i> <i>Armour: 2</i></p> <p><i>Overwatch: Shoot</i></p> <p>Abilities <i>Vehicle (4), Slow</i></p> <p>Weapons & Equipment <i>HEW cannon: Range 16, AP6, Deliberate, Single Shot.</i></p>	<p><u>Goblin Guntrack (Mortar) (12B)</u></p> <p>Stats <i>Command: 1/1</i></p> <p><i>Shoot: 5+</i> <i>Fight: -</i> <i>Survive: 6+</i> <i>Armour: 2</i></p> <p><i>Overwatch: Throw Grenade</i></p> <p>Abilities <i>Vehicle (4), Slow</i></p> <p>Weapons & Equipment <i>Heavy mortar: Range 10, Indirect, AP1, Deliberate, Single Shot, Massive Frag.</i></p>	<p><u>Stuntbot (20C)</u></p> <p>Stats <i>Command: 1/1</i></p> <p><i>Shoot: 6+</i> <i>Fight: 6+</i> <i>Survive: 4+</i> <i>Armour: 3</i></p> <p><i>Overwatch: Shoot</i></p> <p>Abilities <i>Vehicle (3), Scout, Volatile</i></p> <p>Weapons & Equipment <i>Buzz: Range F, AP2.</i> <i>Flamethrower: Range 2, Limited Range, Rapid Fire, It Burns!</i> <i>HEW Beamer: Range 7, Support, Single Shot, AP3</i></p>
<p><u>Marauder Warlord (16C)</u></p> <p>Stats <i>Command: 2/2</i></p> <p><i>Shoot: 5+</i> <i>Fight: 3+</i> <i>Survive: 4+</i> <i>Armour: 1</i></p> <p><i>Overwatch: Any Action</i></p> <p>Abilities <i>Tactician, Tough</i></p> <p>Weapons & Equipment <i>Heavy Pistol: Range 4, Weight of Fire</i> <i>Claws: Range F, AP1</i></p>	<p><u>Marauder Hulk (20C)</u></p> <p>Stats <i>Command: 1/1</i></p> <p><i>Shoot: 4+</i> <i>Fight: 6+</i> <i>Survive: 4+</i> <i>Armour: 2</i></p> <p><i>Overwatch: Shoot</i></p> <p>Abilities <i>Tough</i></p> <p>Weapons & Equipment <i>HEW cannon: Range 12, AP6, Deliberate, Single Shot, Support.</i></p>	